



Course Name	Gifted Education
Grade Level	2 nd -5 th grade
Lesson Author	Genia Deets, QUEST Teacher, Green Springs Elementary and Havencroft Elementary

Unit Title	My Future
Lesson Title	The Stock Market Game
Suggested Lesson Time	<i>One Week - 50 minutes each day</i>
Lesson Objectives	Students will be able to write a report on a future career, utilizing at least three reliable sources and preparing to present their findings.

Instructor Preparation	
References	
<ul style="list-style-type: none"> ● <i>HirePaths Field Trips – The Money Museum – Kansas City, MO</i> ● <i>The Stock Market Game</i> 	
Instructional Media	
<ul style="list-style-type: none"> ● The Stock Market Game ● Kansas Field Trips HirePaths - Help Your Kansas Kid Explore Careers 	
Equipment and Tools	
<ul style="list-style-type: none"> ● <i>Ipads/Computers</i> 	
Materials	
<ul style="list-style-type: none"> ● Career books, Paper, Pencils, Crayons 	



Lesson Components**Understanding the Stock Market: Writing a Report of Your Experience****Objective:**

Students will be able to write a detailed report about their experience playing the Stock Market Game, using at least three sources and preparing to present their findings.

Assessment:

Students will be assessed on their ability to compile information from the game, analyze their performance, and present their learnings effectively in a written report.

Key Points:

- Importance of the Stock Market Game
- Research skills using multiple sources
- Reflecting on personal learning experiences
- Organizing and presenting information effectively
- Incorporating data and evidence in written reports

Opening:

- Introduce the Stock Market Game and its purpose
- Brainstorm with students about what they have learned from playing the game
- Pose a question like, "How can learning from the Stock Market Game help us understand real-world economics?"

Introduction to New Material:

- Discuss the purpose of writing a report based on their Stock Market Game experience
- Explain the importance of using multiple sources for information
- Common misconception: Thinking that the Stock Market Game is only about making money, rather than learning about investments and decision-making

Guided Practice:

- Provide examples of different sources students can use (e.g., websites, books, interviews)
- Model how to analyze and summarize information from the game
- Scaffold questioning from basic comprehension to critical thinking
- Monitor student performance by walking around and providing feedback as they work



Independent Practice:

- Instruct students to gather information from the Stock Market Game, at least three sources, and draft a report
- Encourage them to reflect on their gameplay experience and identify key takeaways
- Emphasize the importance of organizing their report logically and using proper citation

Closing:

- Have students share one thing they learned during the lesson
- Summarize the key components of a successful report on the Stock Market Game

Extension Activity:

For early finishers, provide an additional challenge by asking them to create a visual representation (such as a poster or infographic) to accompany their report.

Homework:

As homework, students can practice presenting a section of their report orally to a family member or friend to build confidence in their communication skills.

Standards Addressed:

- Common Core Standard: CCSS.ELA-LITERACY.W.5.2 - Write informative/explanatory texts to examine a topic and convey ideas and information clearly.
- National Council for the Social Studies (NCSS) Standard: SS.EC.5.6 - Explain how the Stock Market functions and how the values of goods, services, and productive resources influence their decisions on savings, spending, and investment.



Did I....	YES
Brainstorm a list of topics?	
Create my plan of study including specific areas of interest and how and where I will find my information?	
Find at least 3 different types of sources to use?	
Write down detailed and relevant information in an organized way?	
Cite my sources correctly and create a bibliography?	
Create a unique and complete product that shows what I learned in an interesting way?	
Present my product to an authentic audience?	

How well do YOU think you did on your project?

